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Strike/catch



In teams of two, the students stand face-to-face about five metres apart. One student is the golfer, the other the catcher. The golfer tries to send the ball toward the catcher with as much precision as possible. If the catcher manages to catch the ball before it hits the ground, the team scores a point. When the golfer has sent his three balls aloft, the roles are reversed.

Variation: Change the distance between the golfer and the catcher.